

Week of: 8/26/2024	Grade KK	Grade 01	Grade 02	Grade 03	Grade 04	Grade 05
<p>Monday</p>	<p>Standard(s): ESGMK.PR.1a ESGMK.PR.2b LT: I can keep a steady beat SC: -I will march to the beat -I will use my spider fingers to find the beat - I will stomp like a giant and like a gerbil Lesson/Activity: -Listen to “March of the Ducks” -Review the “Steady Beat” song - “Giants and gerbils” activity - “March of the Ducks” activity</p>	<p>Standard(s): ESGM1.PR.1a ESGM1.RE.2a LT: I can identify strong/weak beats SC: -I will stomp on Strong beats and tap with spider fingers on weak beats -I will organize strong and weak beats from a jar to form a measure Lesson/Activity: -Review Steady Beat Animated Song -Review steady vs. not steady beats - Strong/Weak Beat introduction -“Find that Beat”- Listen to examples, and pull beats from the jar to visually show strong/weak beats. Review/summarize</p>	<p>Standard(s): ESGM2.CN.1b ESGM2.PR.2a ESGM2.RE.1b LT: I can identify strong and weak beats SC: -I will stand and chant “Strong Weak” -I will move beats from the beat jar to make measures in “Find that Beat” - “Mummy Walk” Activity Lesson/Activity: - “Strong Weak” Song/Chant - Watch Strong and Weak -Discuss definition of strong and weak beat - “Find that Beat” exercise - “Mummy Walk” Exercise</p>	<p>Standard(s): ESGM3.CR.2b ESGM3.PR.1b LT: I can identify and play ostinato patterns SC: -I will raise my hand when I hear an ostinato in a piece of music -I will play an ostinato on the drum while others improvise Lesson/Activity: -Listen to “Hey Mr. Beat Boy” and review last week -Talk about ostinato, and listen to “Duel of the Fates” from “The Phantom Menace” - Create an ostinato for “Hey Mr. Beat Boy” - Play the ostinato, and if time, call volunteers to improvise</p>	<p>Standard(s): ESGM4.CR.1a ESGM4.PR.2a ESGM4.PR.3a LT: I can play, chant, and sing 16th notes. SC: - I will clap and chant and play 16th notes on the drum Lesson/Activity: -Listen to “Super 16th Notes” -Talk about things that come in a set of four -Listen and see if examples have 16th notes -Chant/Sing/Play with 16th Note Samba -If time, invite students up to improvise to a steady beat</p>	<p>Standard(s): ESGM5.PR.2a ESGM5.PR.3a ESGM5.RE.3a LT: I can identify 6/8 and its small and large beat SC: -I will sway and clap the big beat, and snap the small beats - I will play the recorder to an animated score in 6/8 Lesson/Activity: -Review meter and time signature meaning - Play “St. Patrick’s Day Parade” - Discuss 6/8 time - Play Quaver’s Jig on Recorder -6/8 Grooves exercise</p>
